

WIZARD of WOR

Wizard of Wor is an arcade game released by Bally/Midway in 1981.

The game is well known for disturbing digitized speech of the Wizard and the desperate battle of two simultaneous players against the monsters of dark dungeons.

Wizard of Wor, like many arcade games, was released for popular video game consoles and home computers in the early 1980s.

Commodore made two versions of the game. The first one was for Commodore Max Machine.

It's the worst version of the game ever.

The fully rewritten version of the game for C-64 testified the capability and technical superiority of the new Commodore home computer over its competitors in 1983.

For the COMMODORE 64

WIZARD of WOR

The 40th Celebration
Release

Cover design by Worrior1 / Cover art by Rösseli

Two-disc release published by Hokuto Force at csdb.dk, 31st October 2019.

A Hokuto Force Release

DISK 1, SIDE A:

Crack of Wizard of Wor for MAX Machine version 1

DISK 1, SIDE B:

Crack of Wizard of Wor for MAX Machine version 2

DISK 2, SIDE A:

Crack of Wizard of Wor for C-64

Sprite Comparison Demo



"My magic is stronger than
your weapons, warrior."

CREDITS

DISK 1

Brataccas: supply, cracks, trainers & high score savers

The Overkiller: documents & linking

Worrior1: directory art, animated title screen PETSCLIs

DISK 2

The Overkiller: supply, document & linking

Rancesk: crack

Brataccas: trainers, bug fixing & high score savers

Pushead: code to intro & demo

Worrior1: directory art, title screen, idea of co-op mode
and idea, design & graphics to intro & demo

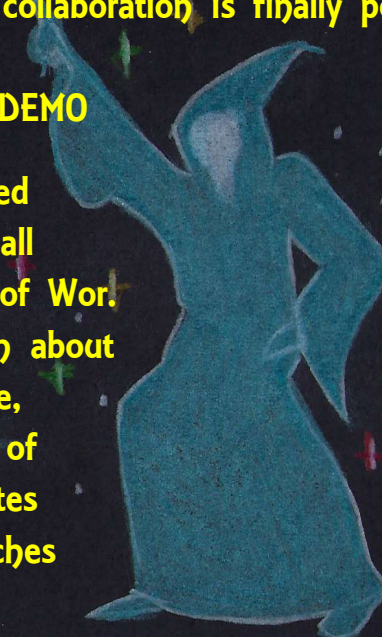
cOzmo: music to intro & demo

THE CRACK OF COMMODORE 64 VERSION

This version includes "The Forced Co-operation Mode" with an own high score saver. In the mode the players cannot shoot each other. So real collaboration is finally possible!

THE SPRITE COMPARISON DEMO

The demo includes animated sprite comparisons of the all 1980s versions of Wizard of Wor. It also contains information about other versions of the game, such as the proto version of the game from 1980. Quotes from arcade wizard's speeches add a spice to the demo.



HOKUTO FORCE

Hokuto Force is a C-64 demo, cracking, game development and swapping group. Founded by The Overkiller in 1988, the group has now nearly 50 active members from 16 different countries.

- *We give dignity even to the lamest games!!*
- *Accuracy makes the difference!*
- *To serve and preserve!!*
- *We don't whine... we do facts!!*
- *Save 'em from the dust of time!!*